Usability Test Script Round 1

Goals:

- 1. Is the size of the conclusion page relative to the user OR the use case?
 - a. If it's relative to the user, then we won't see any particular pattern per task
 - b. If it's relative to use case, we will likely see a preference that users have for each task
- 2. What content is important for the conclusion page
- 3. Where does the user navigate to after the conclusion page is shown

Target Users:

- a. Professional user
 - i. Create supplier invoice (account payable specialists)
- b. Navya will reach out for actual users
- c. Self service user (Find users w repetitive actions & users w/o repetitive actions (need to be carefully looked at like Change Job))
 - i. Create expense report
 - ii. Change job (Employee self service & Manager Self Service)
 - iii. time tracking

Testing Script:

Hello, my name is Tony and I'm a user experience resea	rcher. My team w	ants to improve the
conclusion interface for Work Day. Can I please have 10 to 15 minutes of your time?		
I'll be testing 3 different conclusion page designs for	Task	These are non
functional prototypes so you won't actually be able to fill out input fields. There will be pre		
filled inputs to replicate how the experience will actually be like. Aside from this, please		
complete the task as you would normally. I'll ask a few questions after each design. Please		
don't worry about hurting my feelings because we are doing this to improve the website so we'll		
need your honest reactions. Let me know if you have questions at any time.		

Expenses Scenario: Imagine that you just came back from a business trip. What would you do from here?

Change Job Scenario: Imagine that one of your individual contributors is changing jobs within your department. What would you do from here?

Create Supplier Invoice Scenario: Imagine you just received an invoice from Dell and now have to input that into Workday? What would you do from here?

ROTATE RANDOMLY:

- Full Conclusion
 - a. How do you feel about this conclusion page?
 - b. What would you add to or remove from this conclusion interface?
 - c. If this were a real life scenario, what would you do at this moment (only if they stayed on the conclusion interface)?

• Husky conclusion

- a. How do you feel about this page?
- b. What would you add to or remove from this conclusion interface?
- c. If this were a real life scenario, what would you do at this moment (only if they stayed on the conclusion interface)?

• Slim conclusion

- a. How do you feel about this conclusion page?
- b. What would you add to or remove from this conclusion interface?
- c. If this were a real life scenario, what would you do at this moment (only if they stayed on the conclusion interface)?
- d. What do you think the carrot icon does?
- e. How long do you think this notification should stay here?
- f. Where do you prefer this notification? (middle top, right, left, bottom, etc)
- g. Show different slim conclusions
- h. Which do you prefer

Post Test Ouestions:

- What are the top 3 most important factors of a conclusion page?
- Out of all the conclusion pages you've seen, please rank them from most favorite to least.
 - o Why?